# SHREYA SENTHIL

BAY AREA PRODUCT DESIGNER

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## **WORK EXPERIENCE**

#### **AUG 2023 - PRES**

Product Designer San Mateo, CA

#### **JAN - MAY 2022**

UX Intern Remote

## JUN - SEP 2021

UX Intern

## ROBLOX

Part of the Discovery team, scaling curation on the platform by spearheading the content management system design from 0 to 1 to improve the quality of recommendations on the homepage.

#### COLGATE PALMOLIVE

Lead the design efforts for the Missions feature in the Hum+Magik Kids Brushing app. Worked end to end and produced a high fidelity mockup to encourage better and more consistent brushing.

## CENTENE CORPORATION

Complete ownership over an internal project in the HCD team. Working alongside stakeholders to identify a challenge faced by the UXR team and design a high-quality solution to improve the workflow, communication, and organization.

## SIDE PROJECTS



# MAR - JUN 2022

Class Project Seattle, WA

## SEP 2021 - 2023

Design Lead Seattle, WA

## SALESFORCE CASE STUDY

Working under the mentorship of a Salesforce employee to conduct UX Research on NFT's and proposing brand strategy for Salesforce's expansion into the NFT marketplace space.

## **ENGINEERS WITHOUT BORDERS**

Collaborating with designers and developers to prototype the UI for the Rainwater Systems Digital Display housed in the UW Population Health building.

#### **EDUCATION**



Human Centered Design & Engineering

INGLEMOOR HIGH SCHOOL SEP 2016 - JUN 2019

International Baccalaureate Diploma

#### **SKILLS**



Adobe Creative Cloud

Figma

Visual Design

Iterative Prototyping

User Research

Facilitation

HTML/CSS